



“Non-linear violent disc instability with high Toomre’s Q in high-redshift clumpy disc galaxies”

MNRAS, 456, 2052 (2016)

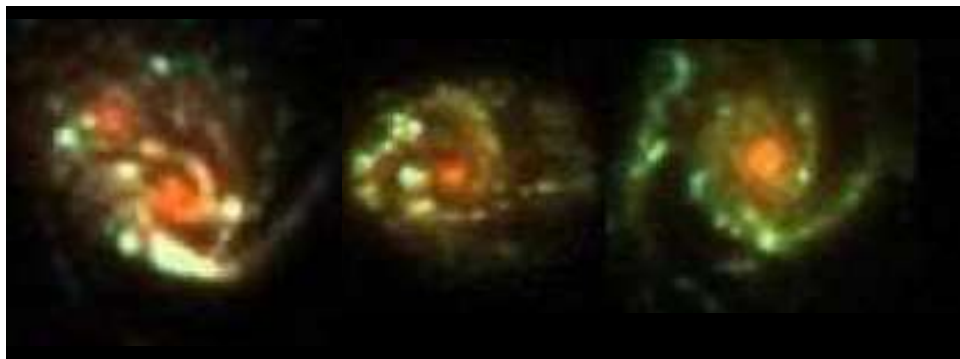
Shigeaki Inoue (Kavli IPMU, U. Tokyo)

w/ Avishai Dekel, Nir Mandelker, Daniel Ceverino,
Frederic Bournaud, Joel Primack

Clumpy galaxies

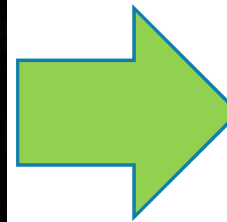
- Observed in the high- z universe ($z > 1$)
 - clump clusters / chain galaxies

in the high- z

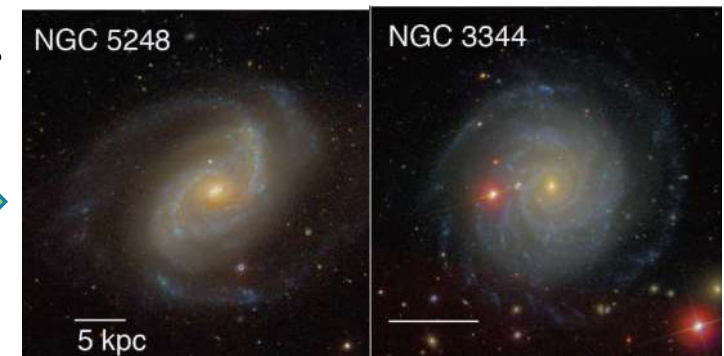


with HST Guo et al. (2014)

$\sim 10^9$ yr



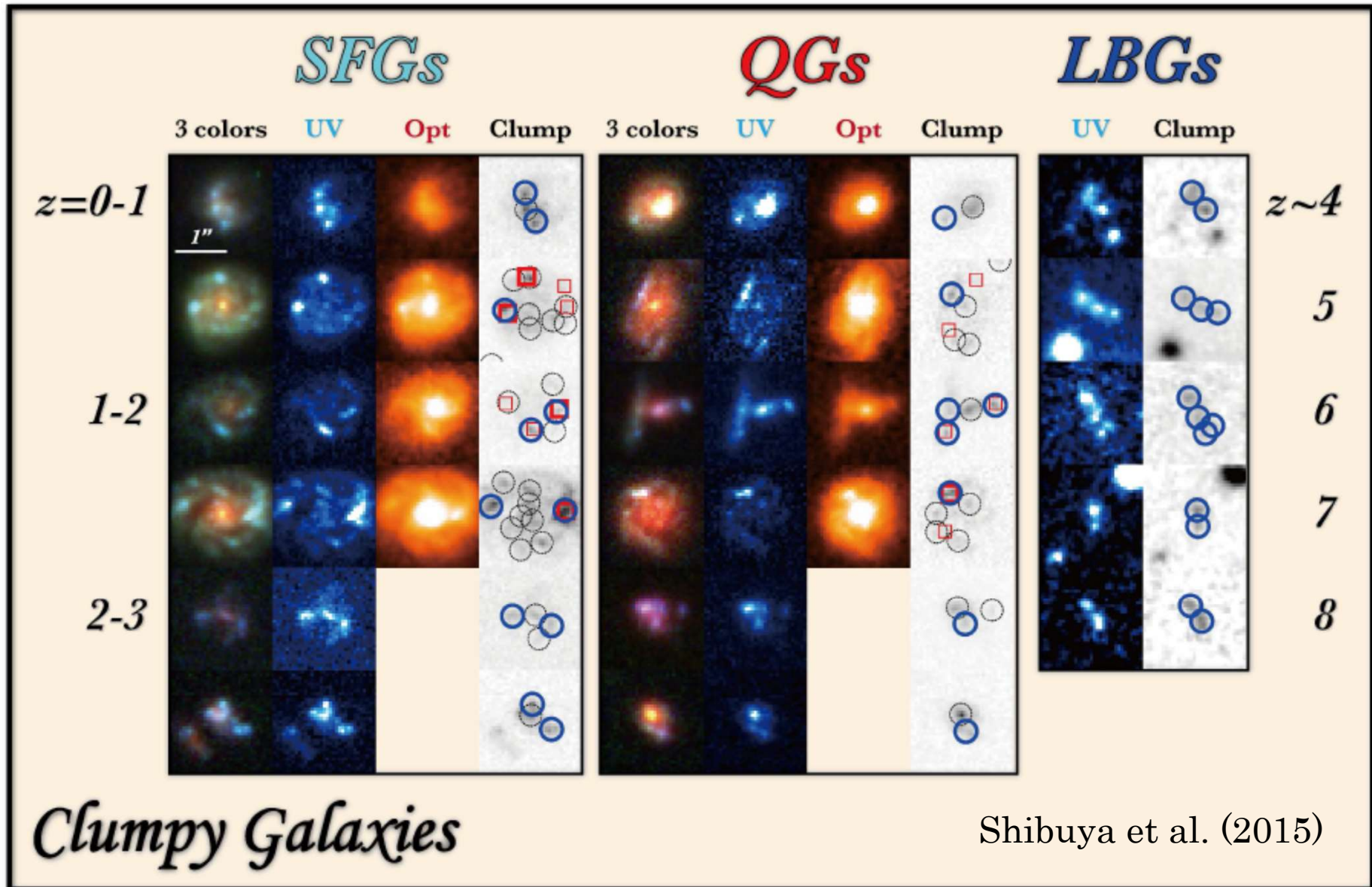
in the local universe



Elmegreen et al. (2013)

- `Clumpy' galaxies are formation stages of disc galaxies.
 - `Giant clumps' ($\sim 10^9 M_{\odot}$ at the largest)
 - Clumpy galaxies account for ~ 30 - 60 % in $z=1$ - 3
 - Tadaki+14, Murata+14, Livermore+15, Guo+15, Shibuya+15

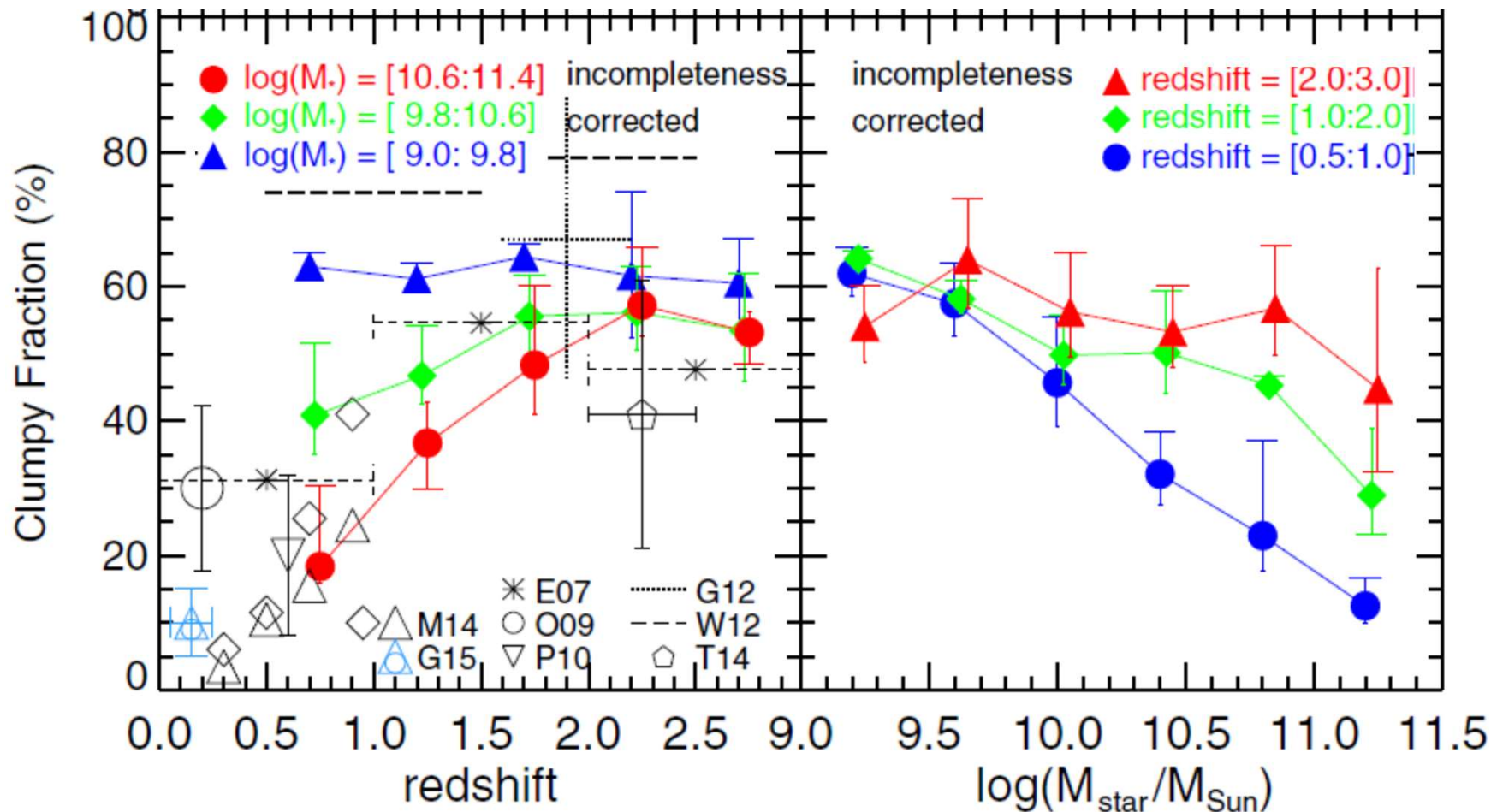
Clumpy galaxies



Clumpy fraction of galaxies

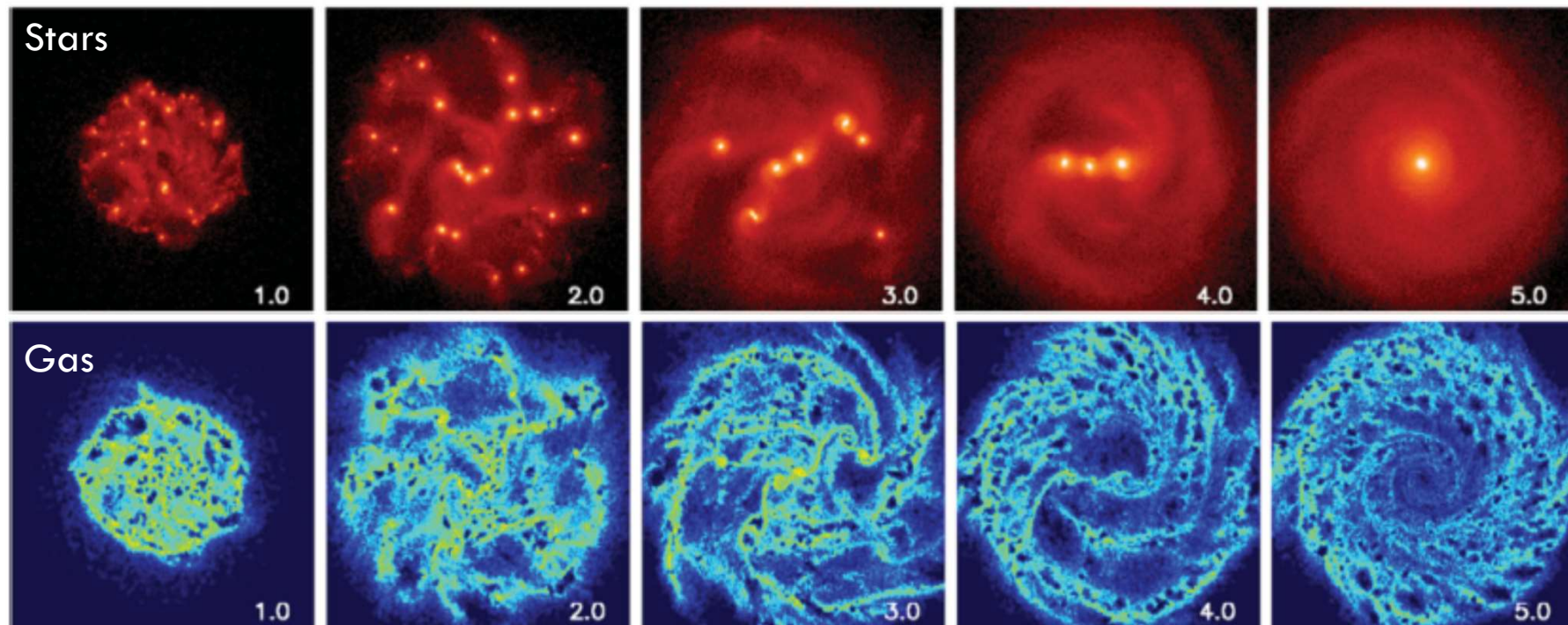
- Clumpy galaxies account for ~ 30-50 % in $z=1-3$
 - Tadaki+14, Livermore+15, Guo+15, Shibuya+15

Guo et al. (2015)



Why are they clumpy?

- It has been proposed;
 - Galaxies are highly gas-rich (stream-fed) in their early formation stages.
 - Cold gas discs in the galaxies are **Toomre unstable** (Noguchi 1998, 1999).
 - **Clump formation is caused by ‘Toomre instability’**



Inoue & Saitoh (2012)

Toomre instability

- From a local and linear perturbation theory for axisymmetric perturbations,

Velocity dispersion
or sound speed
(pressure)

Epicyclic frequency
(Coriolis force)

The stability condition:

$$Q \equiv \frac{\sigma \kappa}{\pi G \Sigma} > 1$$

Surface density
(gravity)

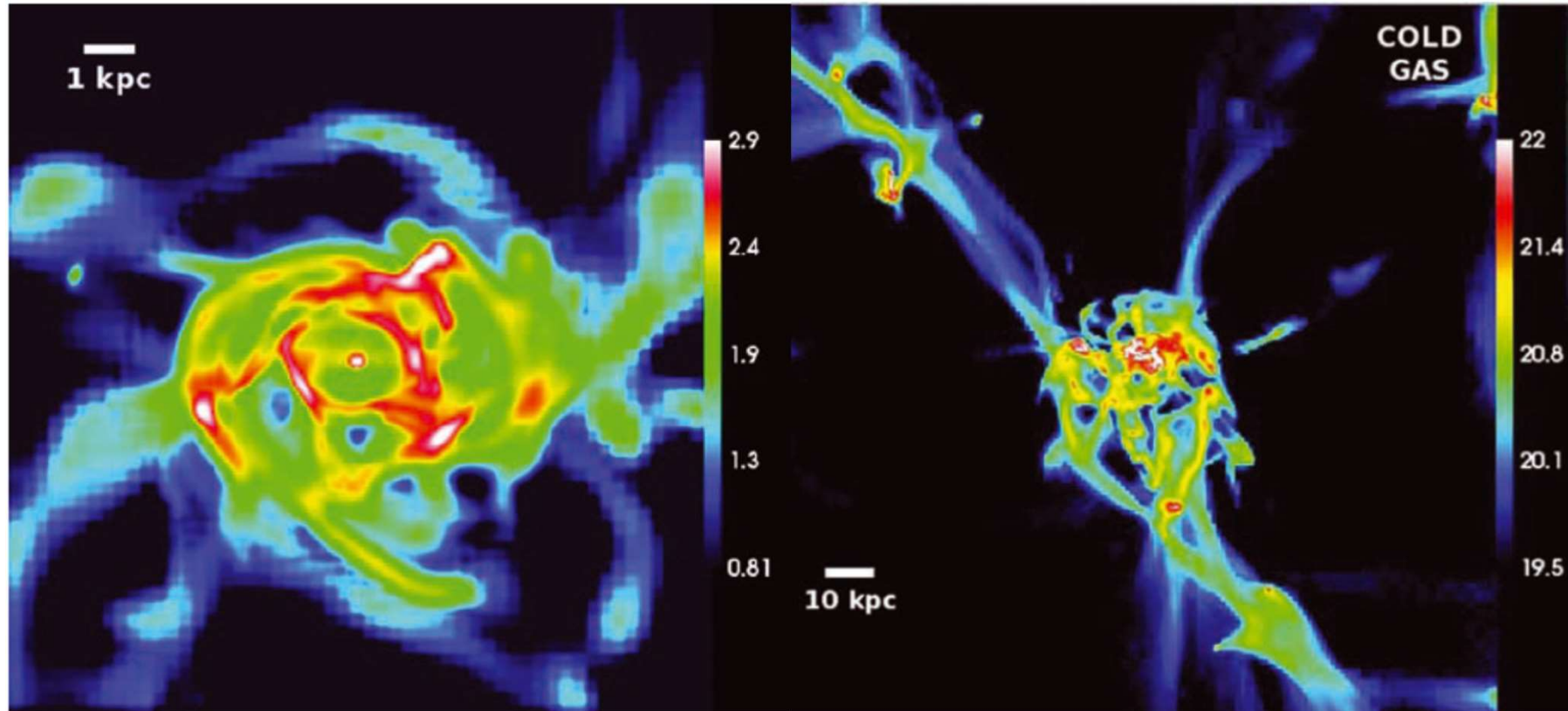


If $Q < 1$, the local region is gravitationally unstable, going to collapse.

Toomre instability

- From a local and linear perturbation theory for axisymmetric perturbations
 - But, actually
 - **Global** effect may work for instability.
 - Perturbations may grow **non-linearly**.
 - Perturbations may be **non-axisymmetric**.
- Galaxies in cosmological context may deviate from the “idealized” situation.

Toomre analysis in cosmological sims.



- Cosmological simulations
 - Ceverino et al. (2010, 2013) using ART code
 - 10pc-order resolution with radiation pressure.

How to measure Q_{2comp}

- 2-component model (Romeo & Wiegert 2011)

- $Q_{gas} = \frac{\kappa_{gas}\sigma_{gas}}{\pi G \Sigma_{gas}}$, $Q_{star} = \frac{\kappa_{star}\sigma_{star}}{3.36 G \Sigma_{star}}$

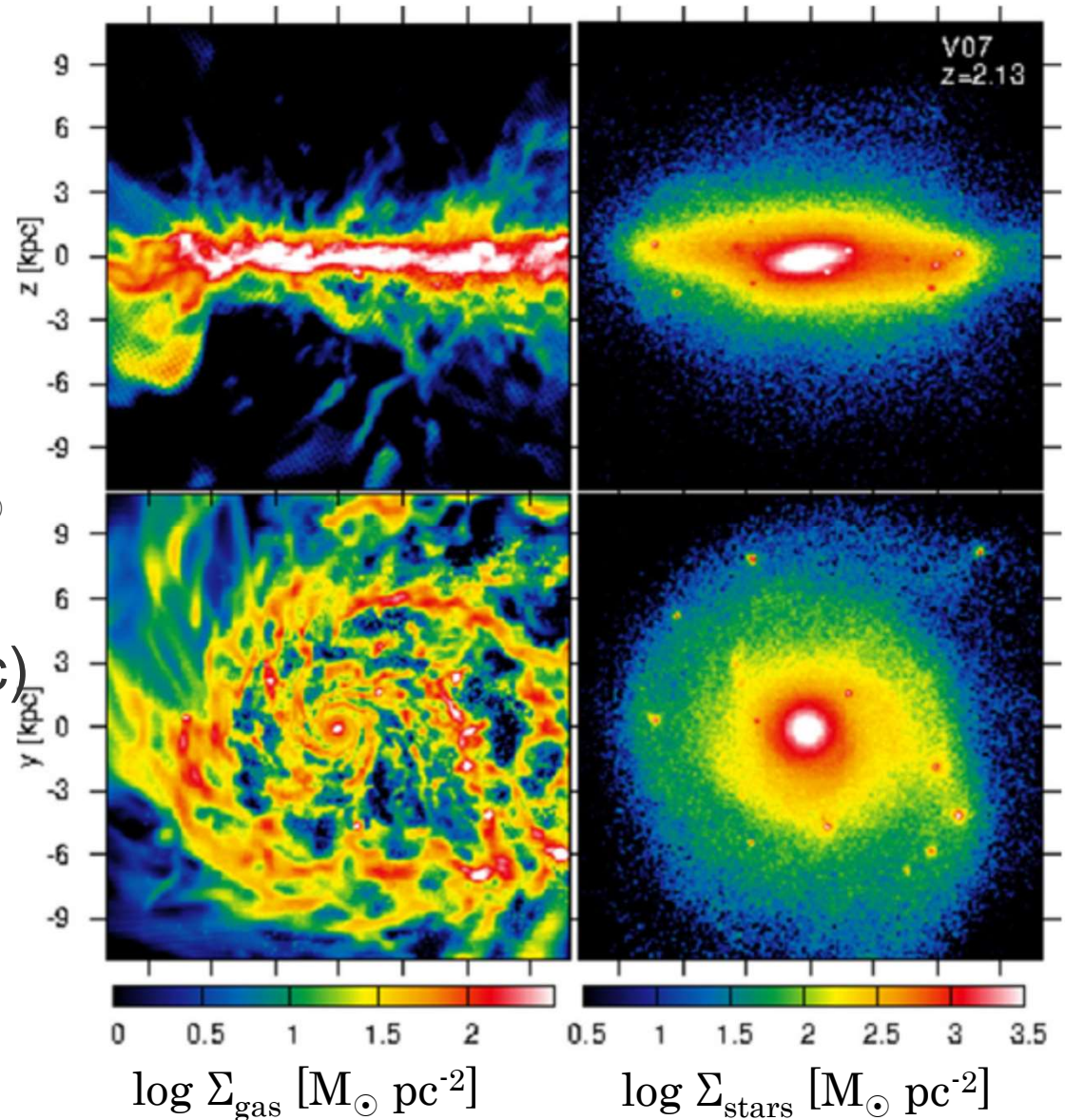
- $$\begin{cases} Q_{2comp}^{-1} = W Q_{gas}^{-1} + Q_{star}^{-1} & (if\ Q_{gas} > Q_{star}) \\ Q_{2comp}^{-1} = Q_{gas}^{-1} + W Q_{star}^{-1} & (if\ Q_{gas} < Q_{star}) \end{cases}$$

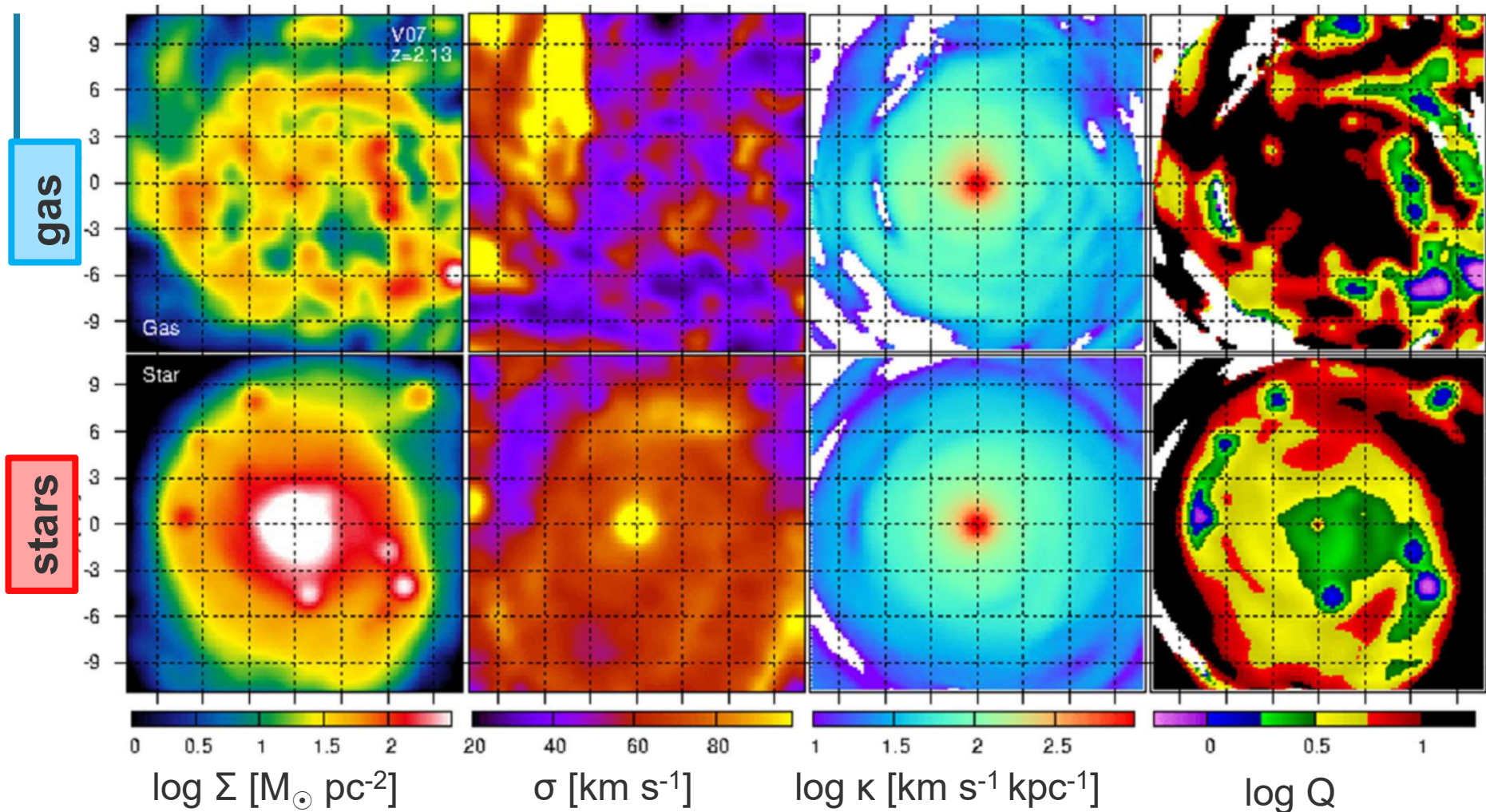
- $W \equiv \frac{\sigma_{gas}\sigma_{star}}{\sigma_{gas}^2 + \sigma_{star}^2}$

- σ is velocity dispersion (not sound speed).
- κ is calculated from mean velocity fields of gas/star.
 - $\kappa \equiv \sqrt{2 \frac{\langle v_\phi \rangle}{R} \left(\frac{d\langle v_\phi \rangle}{dR} + \frac{\langle v_\phi \rangle}{R} \right)}$
- Young stars (age < 100 Myr) are considered to be “gas”
- Bulge stars are removed; $j_z/j_{max} < 0.7$
- **Gaussian smoothing with FWHM=1.2 kpc**
 - to focus on $M_{clump} = 10^{8-9} M_\odot$
- A razor-thin disc model (which gives lower limits)

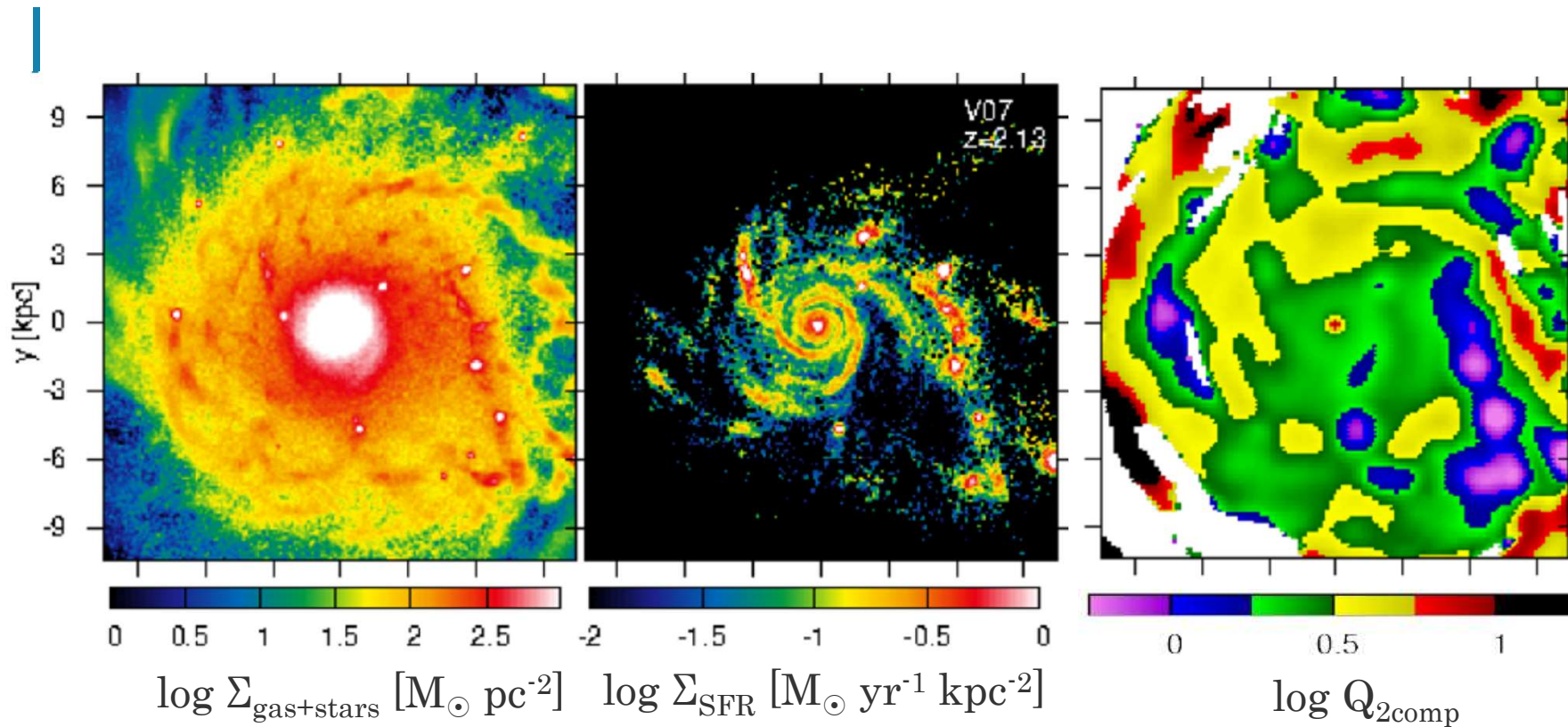
Cosmological simulations

- V07
- $z = 2.13$
- $M_{vir} = 8.8 \times 10^{11} M_{\odot}$
- $M_{star} = 5.6 \times 10^{10} M_{\odot}$
- $f_{gas} = 0.18$
- $B/T = 0.37$ (kinematic)
- $SFR = 27.5 M_{\odot} \text{ yr}^{-1}$

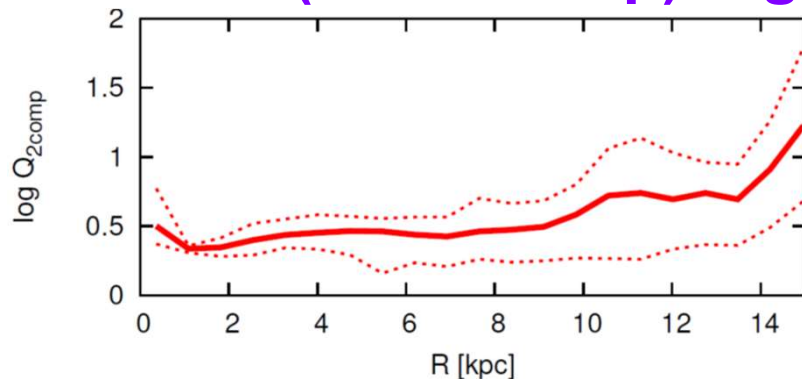




Purple $Q < 1$: linear instability
Blue $Q = 1 - 1.8$: non-linear instability
Green $Q = 1.8 - 3$: dissipative instability
Yellow, Red, Black: $Q > 3$: stable state
White: imaginary κ (Q cannot be defined)



- **Instability ($Q < 1$) can only be seen in/around the clumps.**
- **Disc (inter-clump) regions seem to be stable ($Q > 2$).**

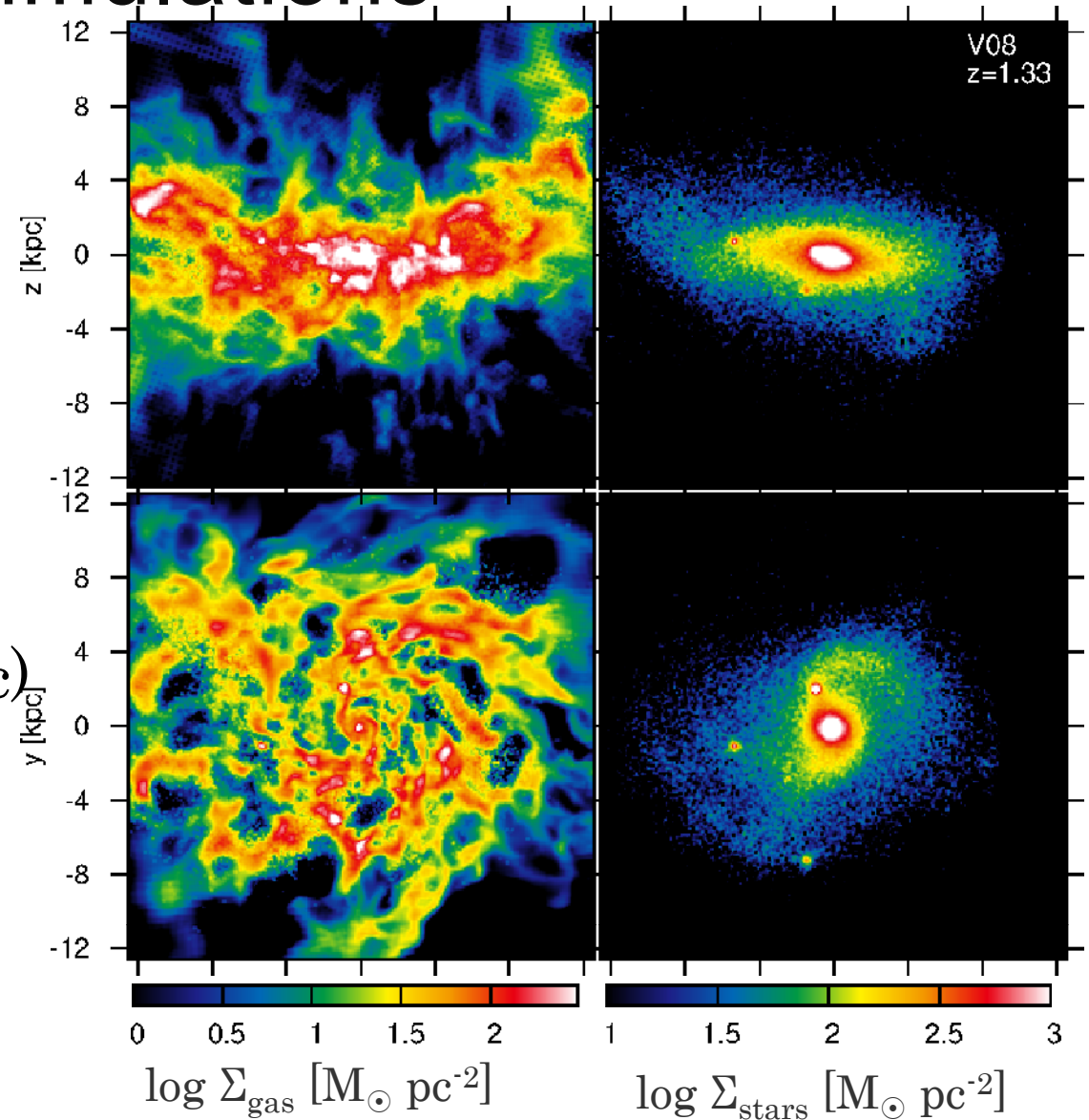


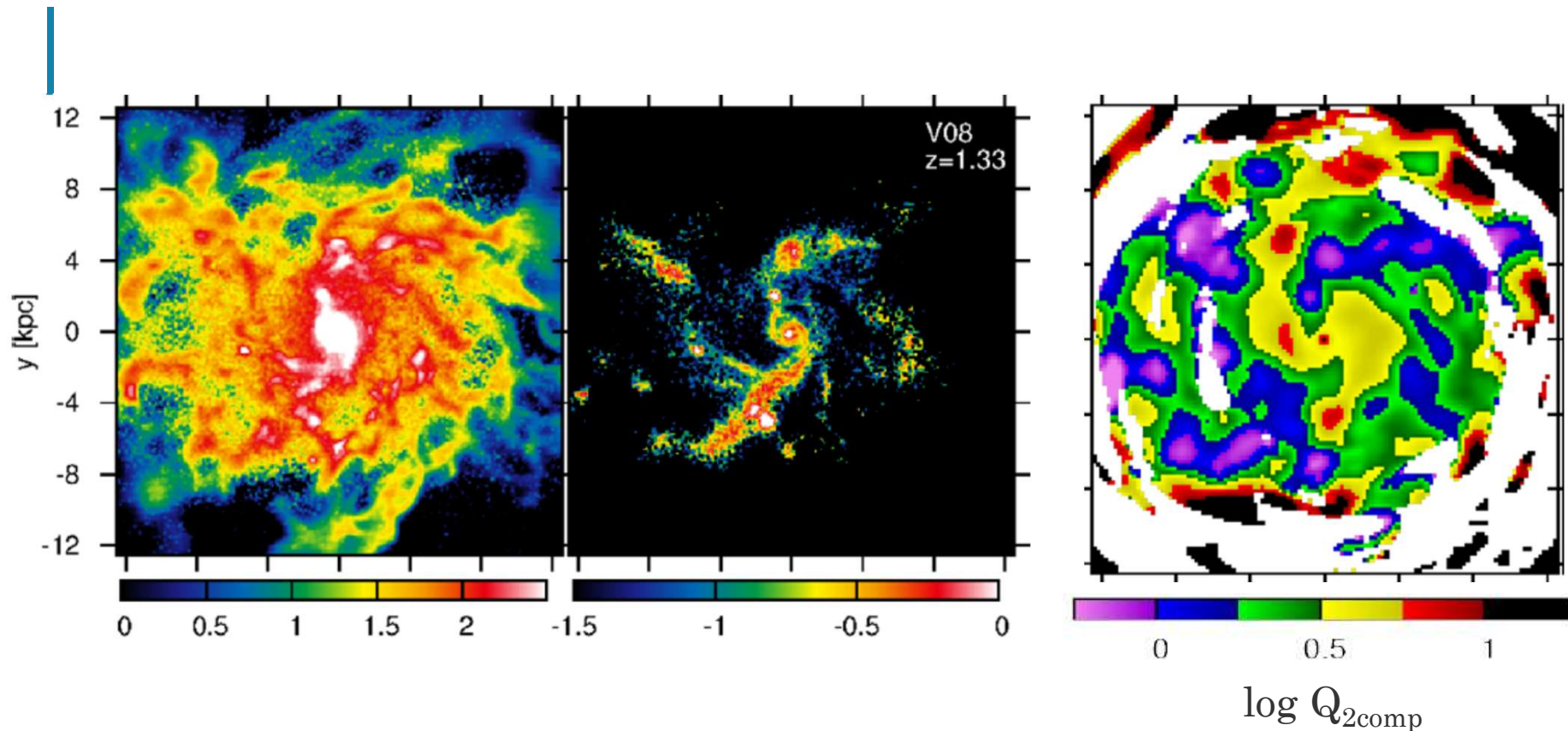
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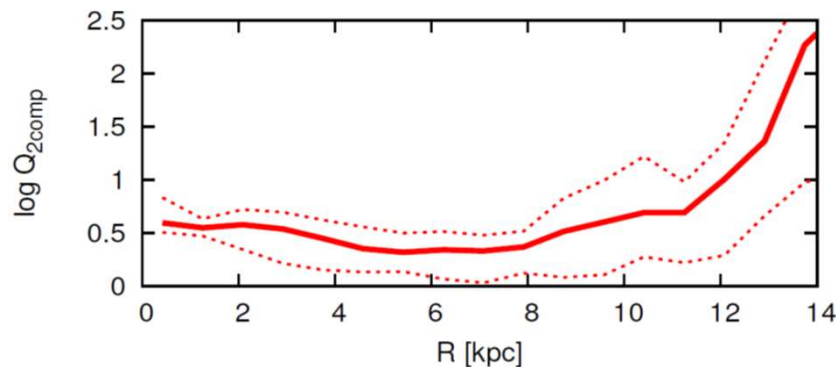
- V08

- $z = 1.33$
- $M_{vir} = 6.0 \times 10^{11} M_{\odot}$
- $M_{star} = 1.9 \times 10^{10} M_{\odot}$
- $f_{gas} = 0.42$
- $B/T = 0.45$ (kinematic)
- $SFR = 33.1 M_{\odot} \text{ yr}^{-1}$





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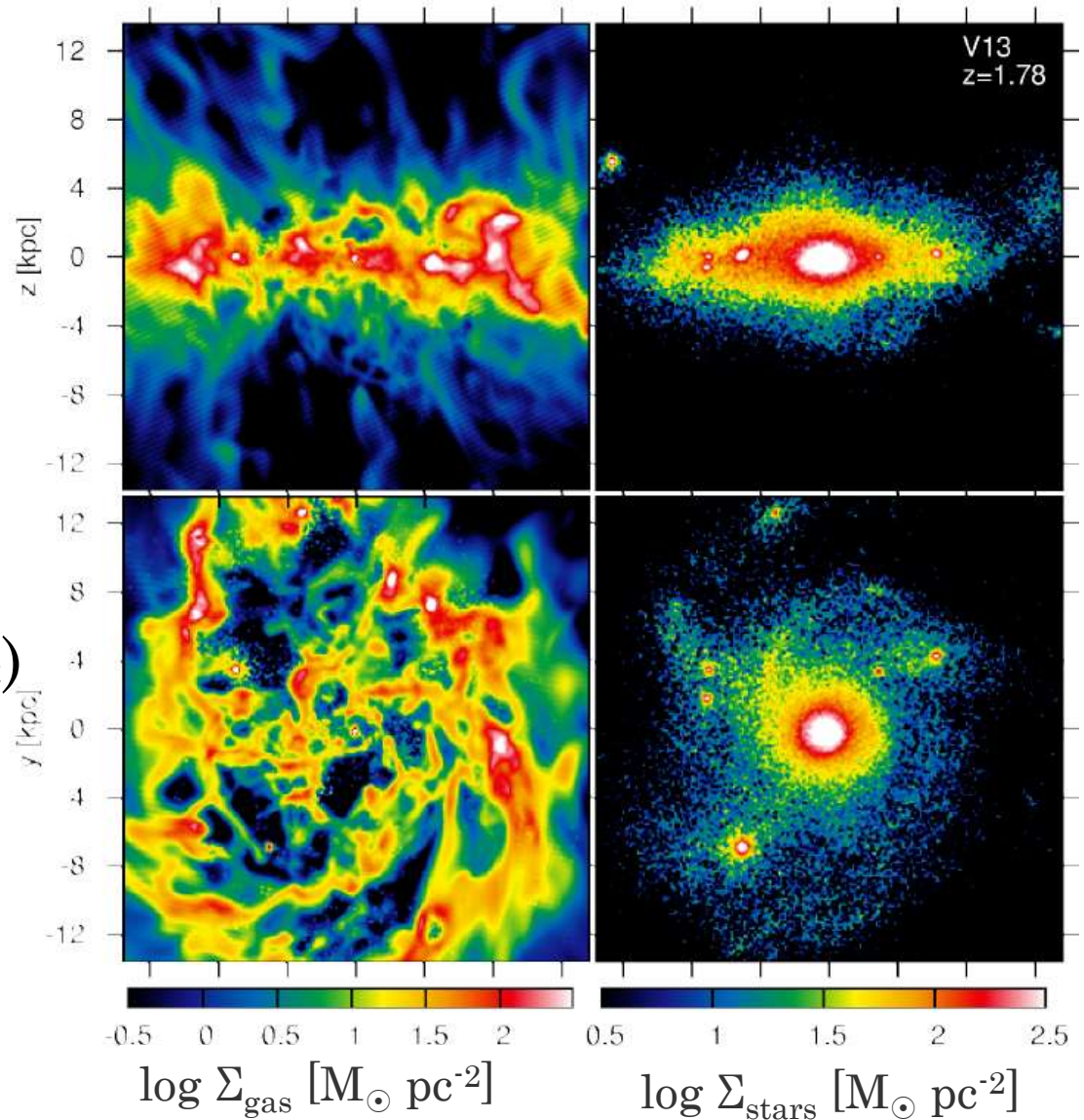


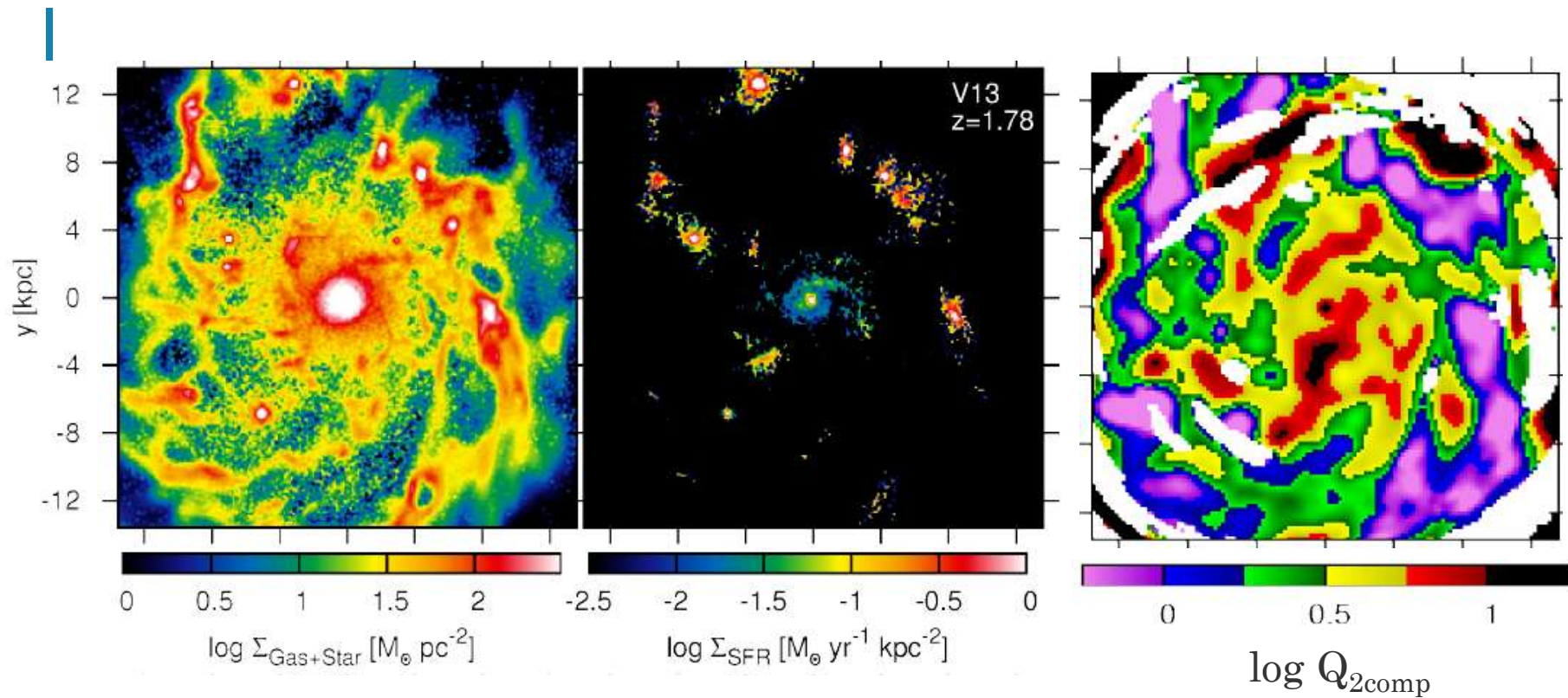
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Cosmological simulations

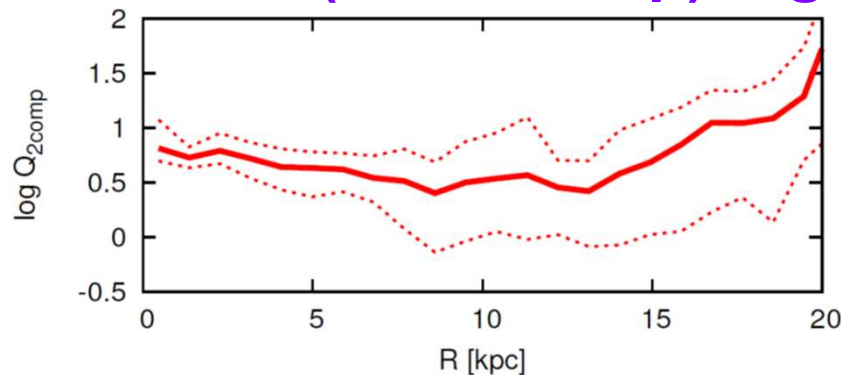
- V13

- $z = 1.78$
- $M_{vir} = 3.4 \times 10^{11} M_{\odot}$
- $M_{star} = 1.2 \times 10^{10} M_{\odot}$
- $f_{gas} = 0.40$
- $B/T = 0.46$ (kinematic)
- $SFR = 11.2 M_{\odot} \text{ yr}^{-1}$





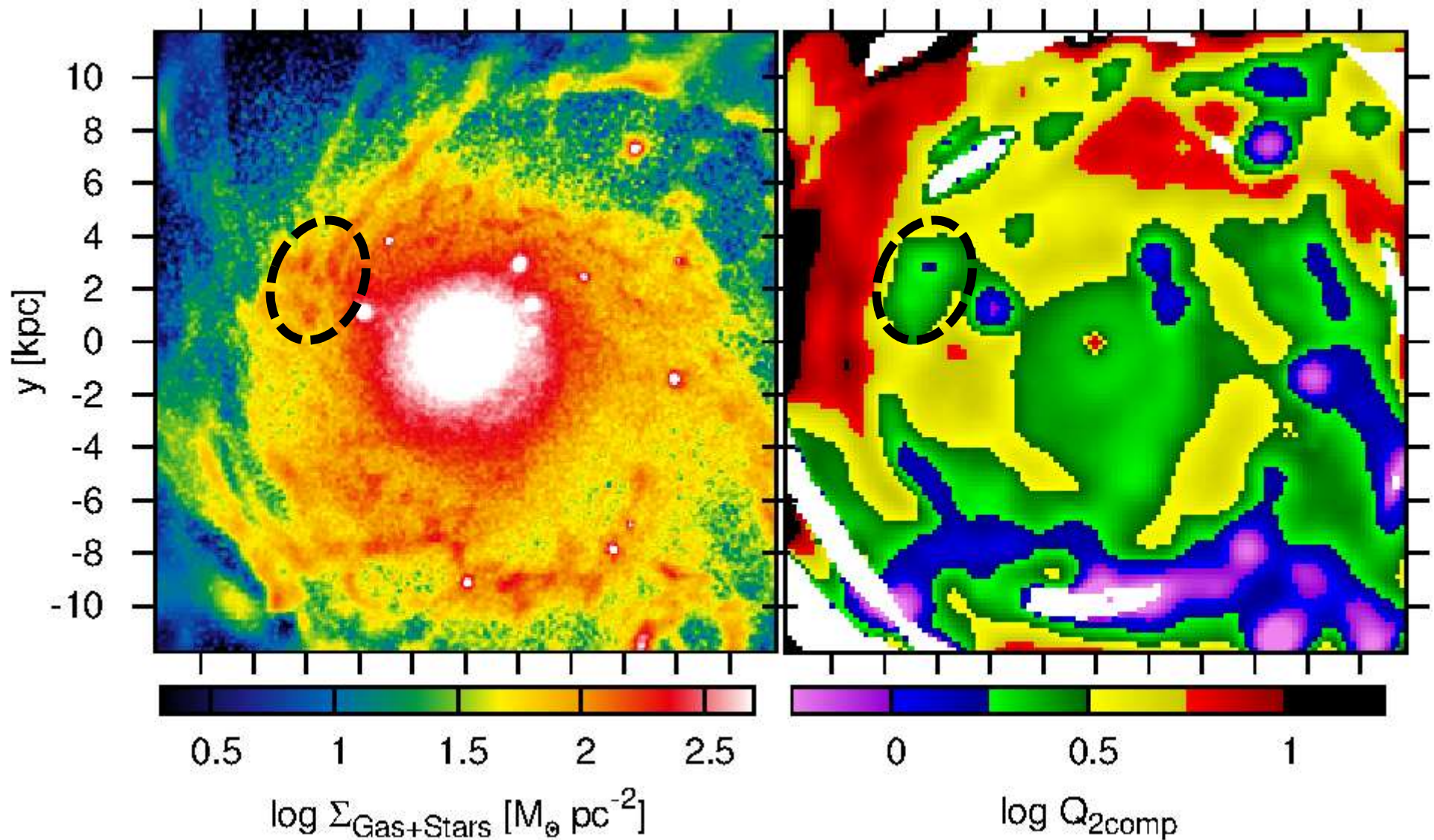
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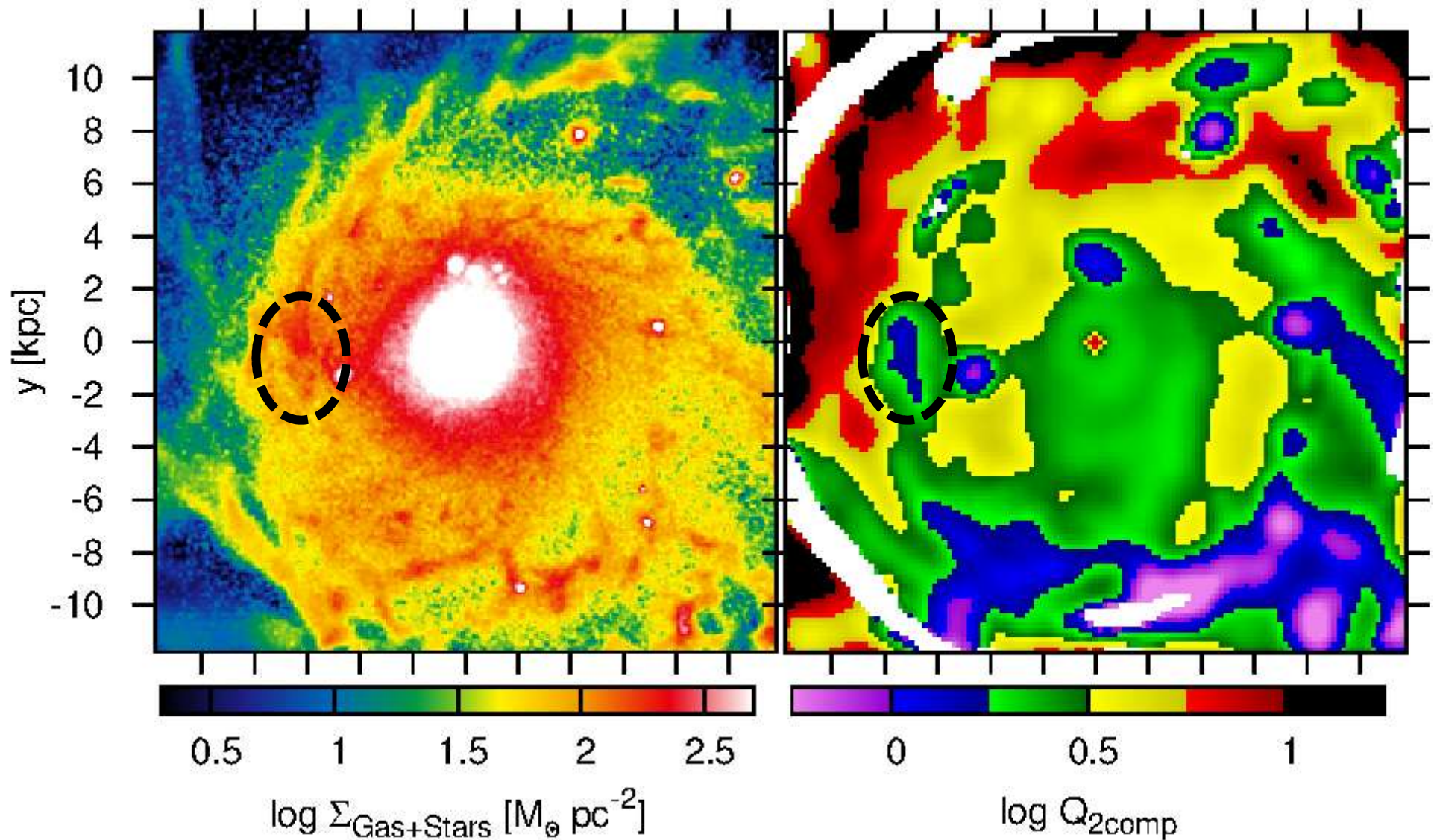
Non-linear formation of clumps

V07 a=0.3384



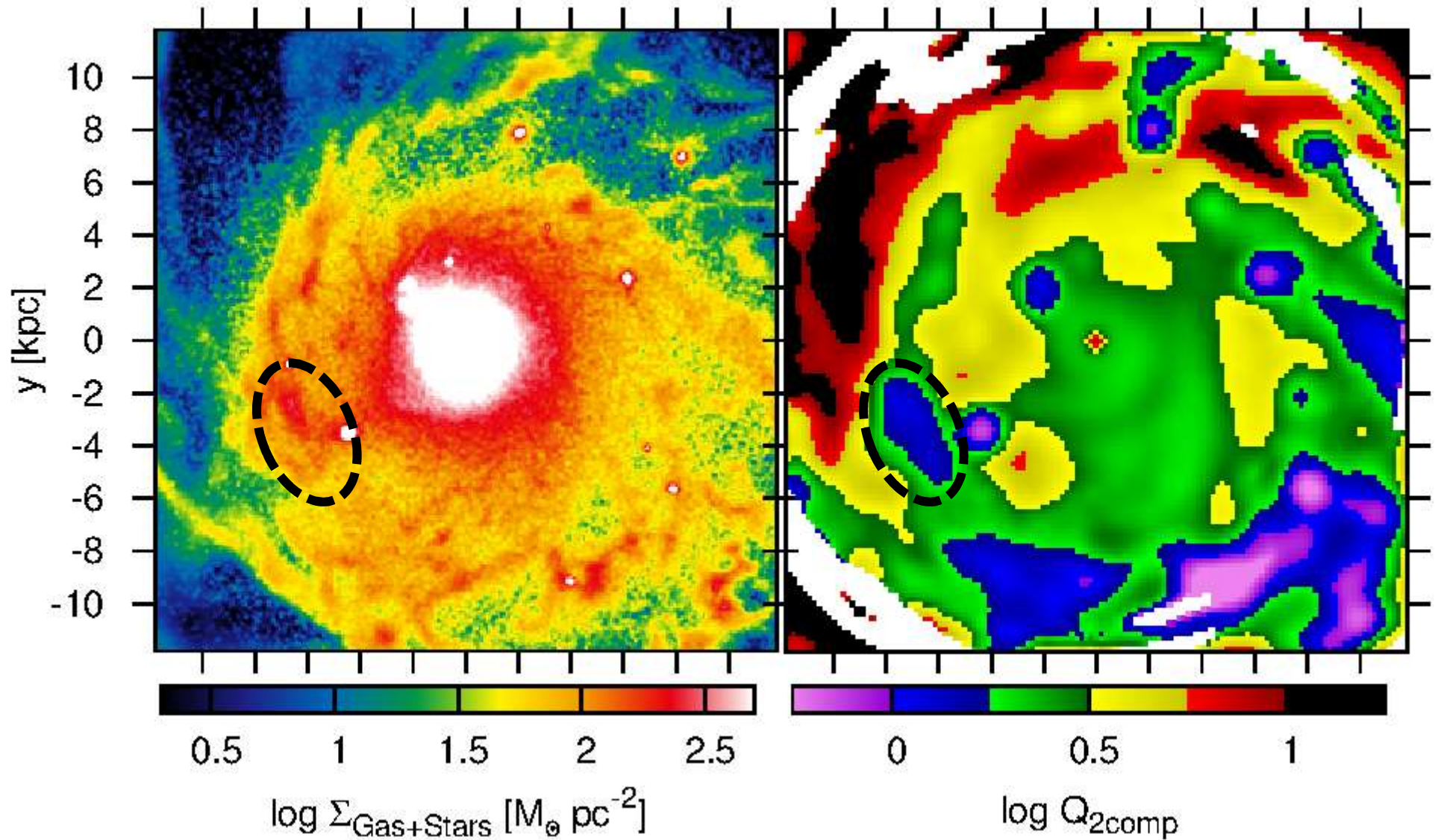
Non-linear formation of clumps

V07 $a=0.3389$



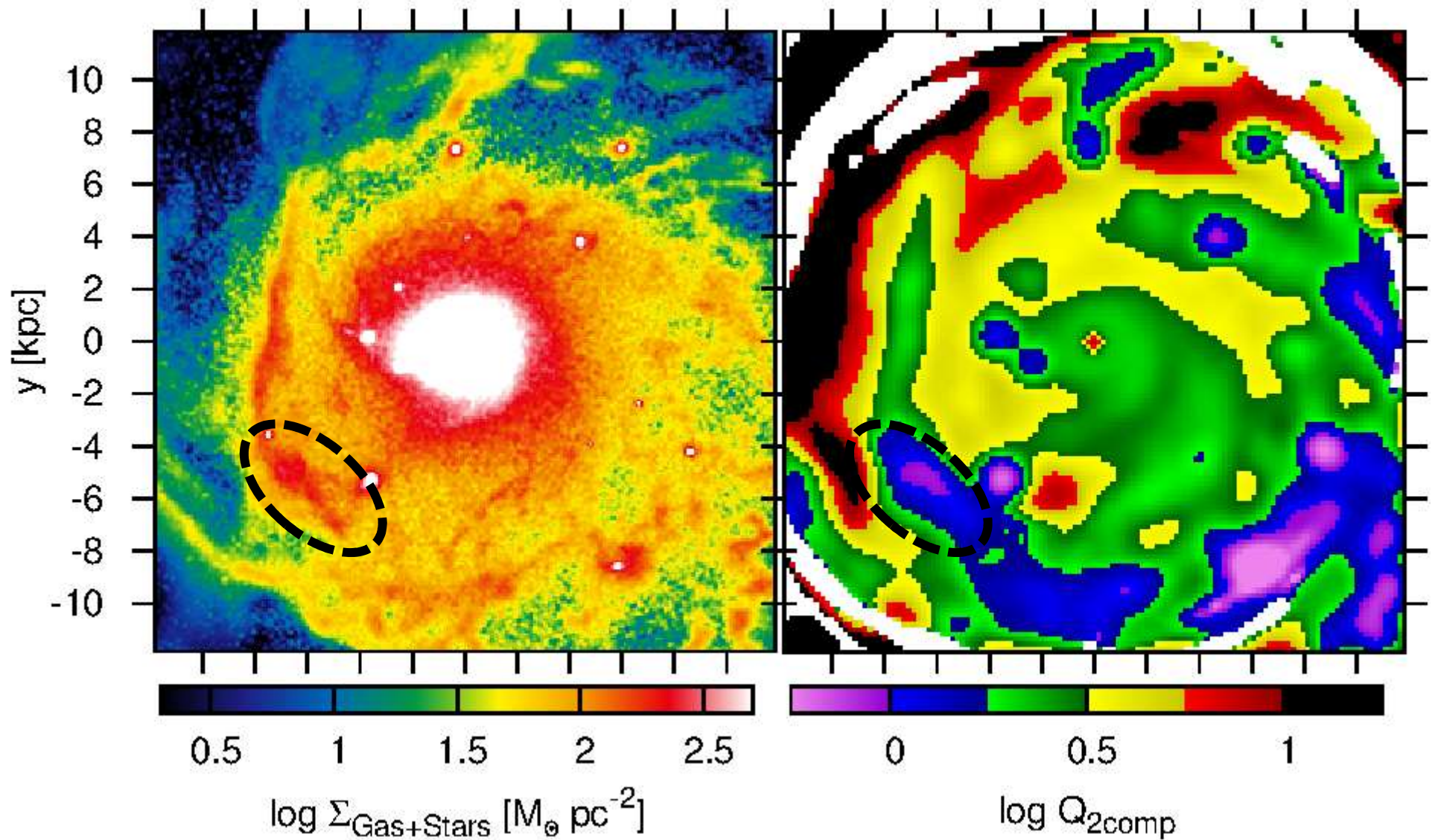
Non-linear formation of clumps

V07 a=0.3394



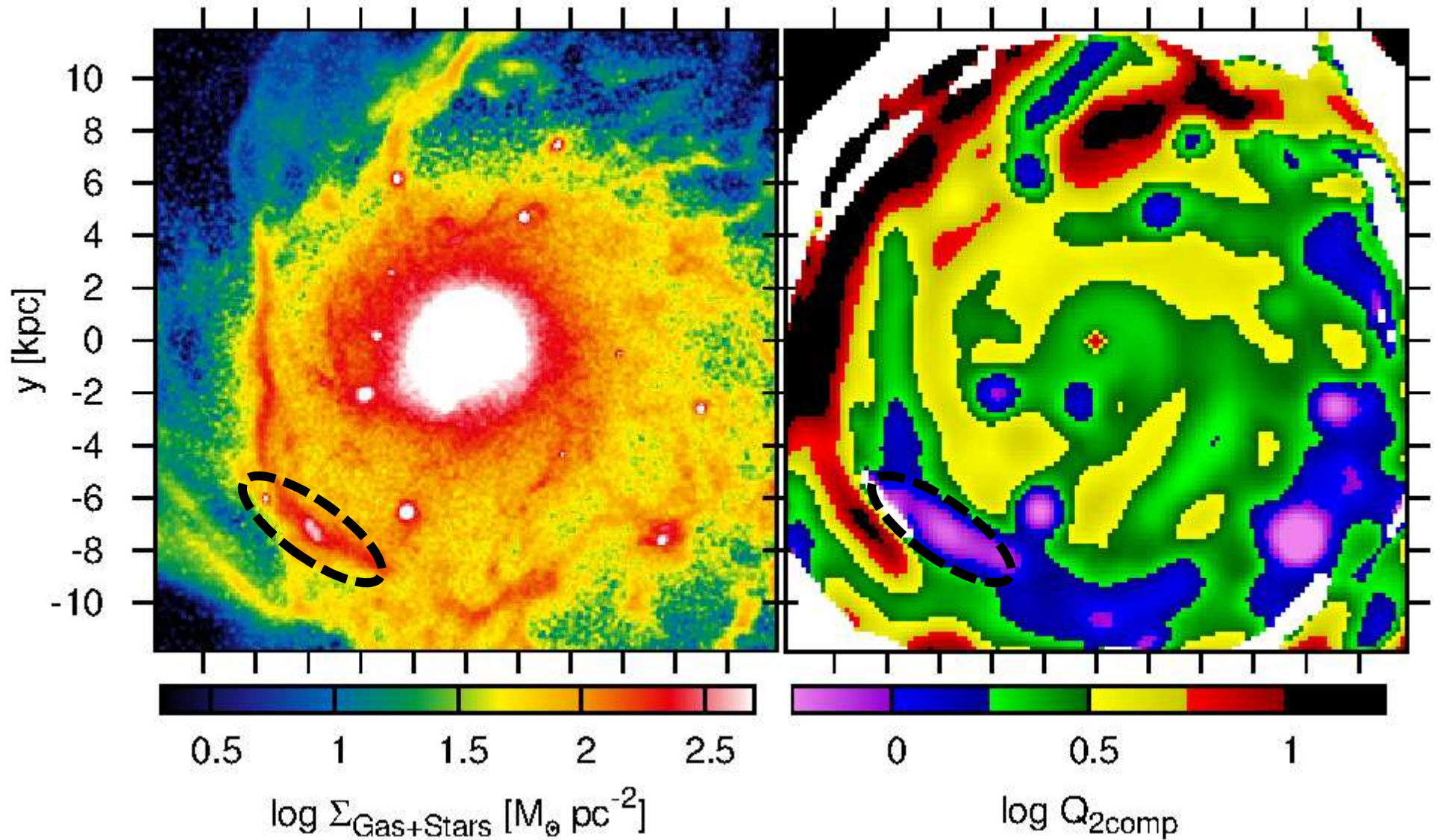
Non-linear formation of clumps

V07 a=0.3400



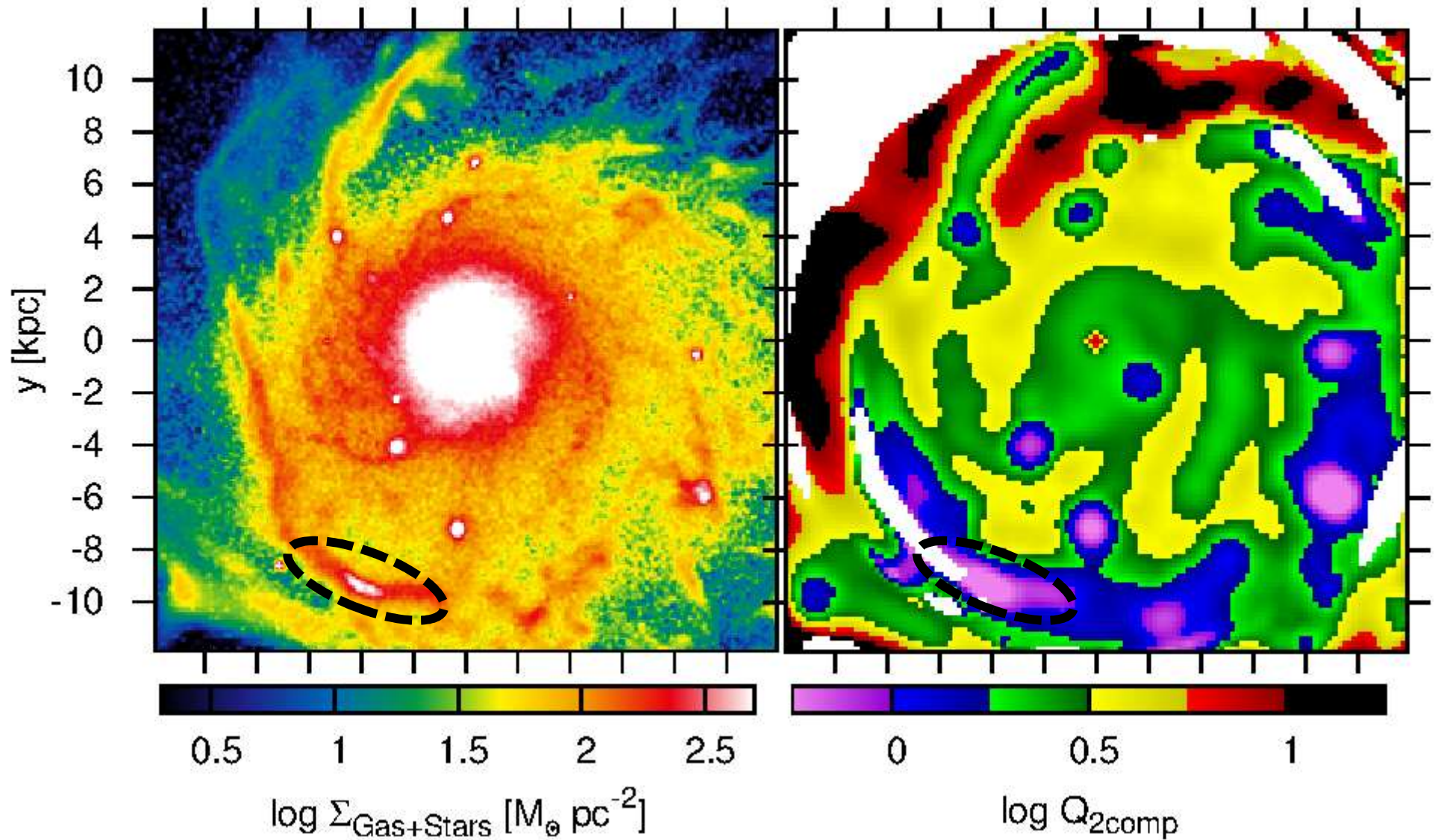
Non-linear formation of clumps

V07 a=0.3405



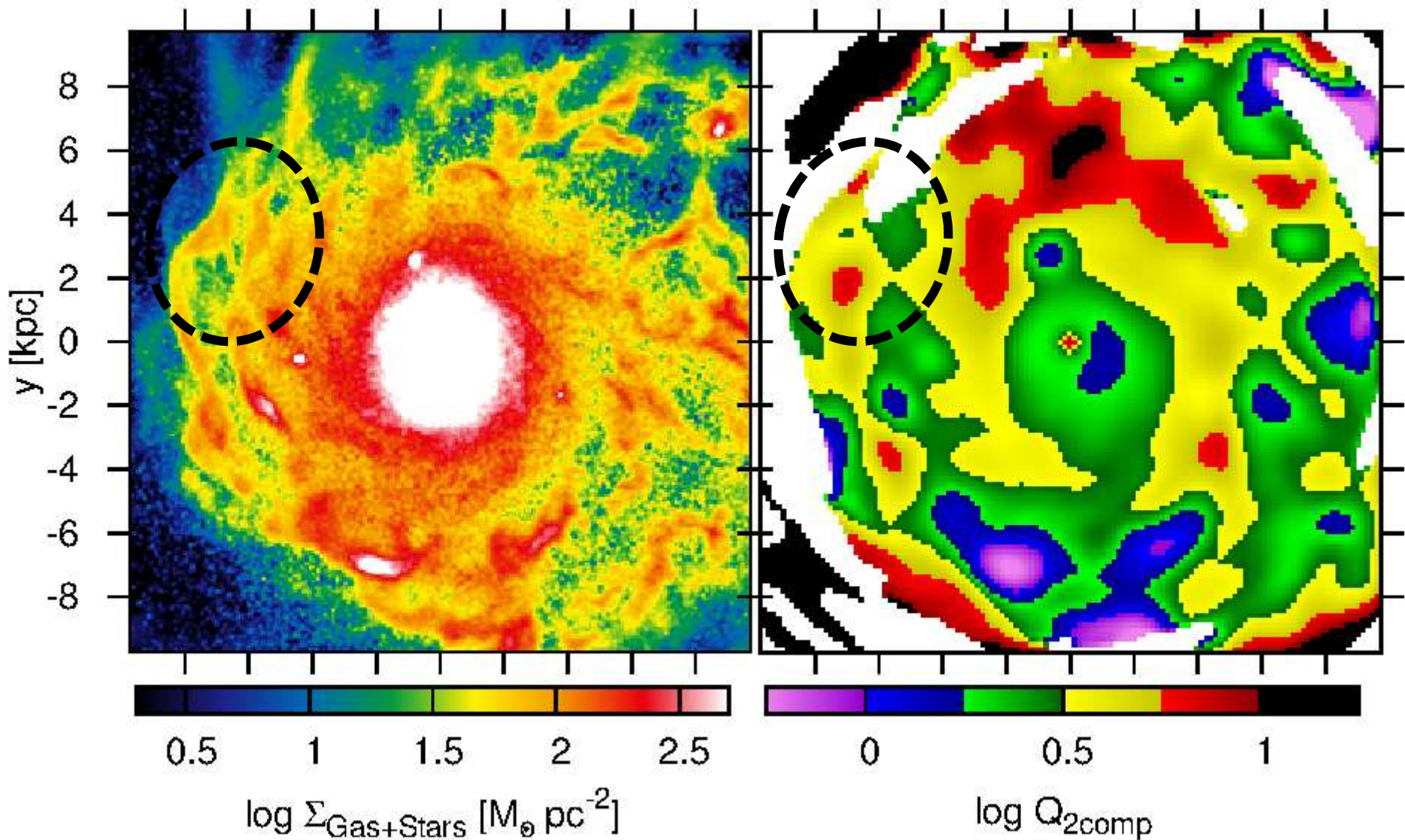
Non-linear formation of clumps

V07 a=0.3411



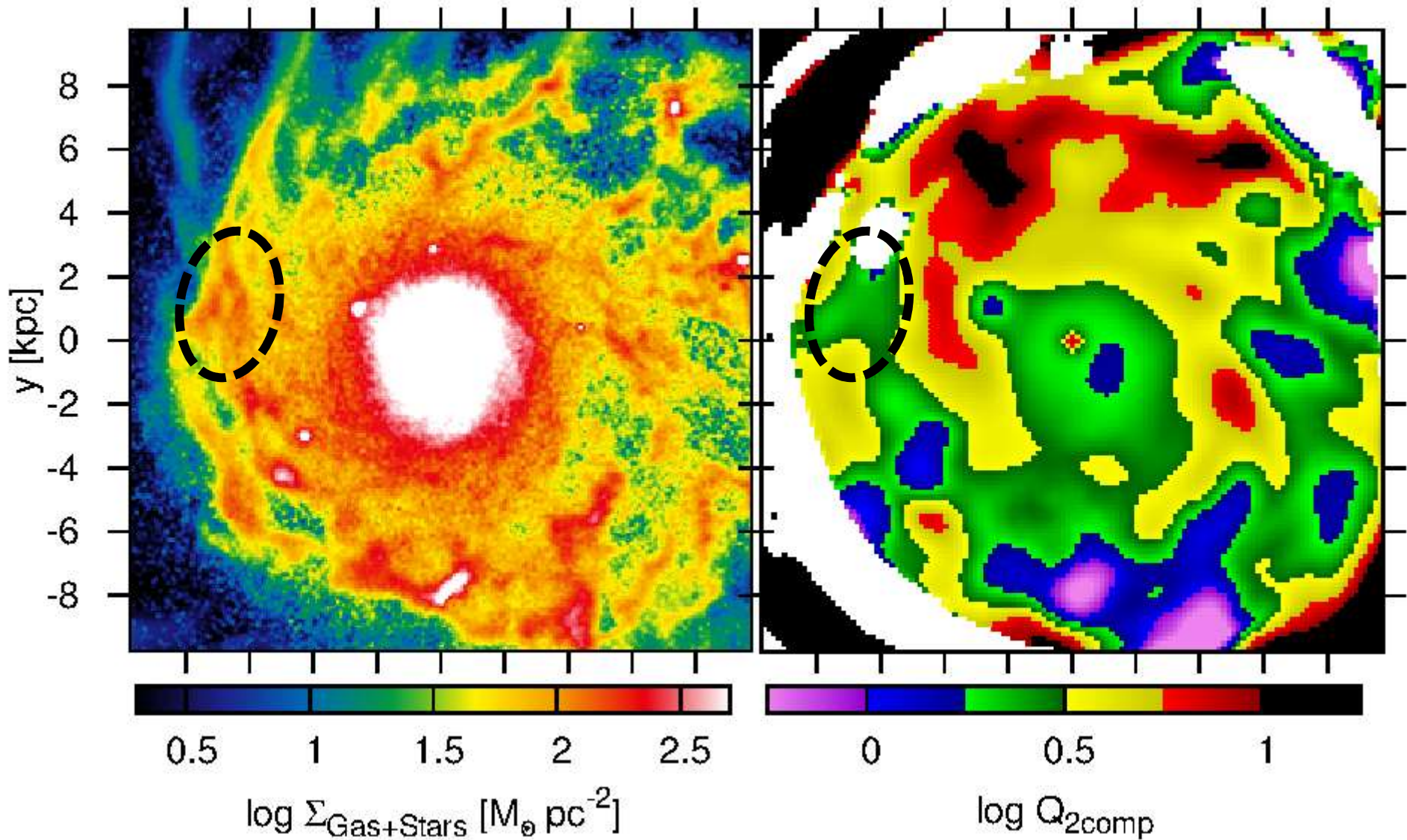
Non-linear formation of clumps

V07 $a=0.2866$



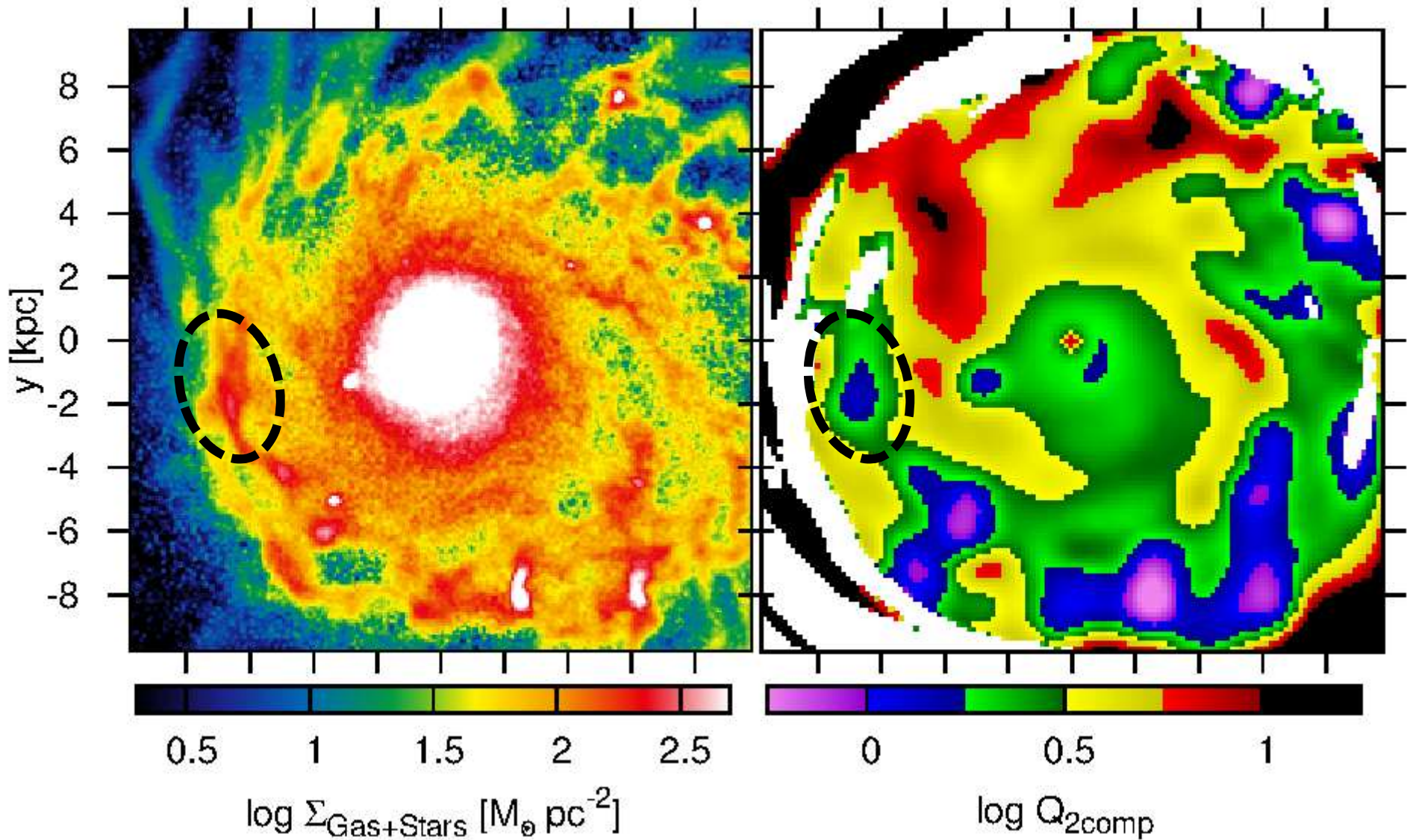
Non-linear formation of clumps

V07 $a=0.2872$



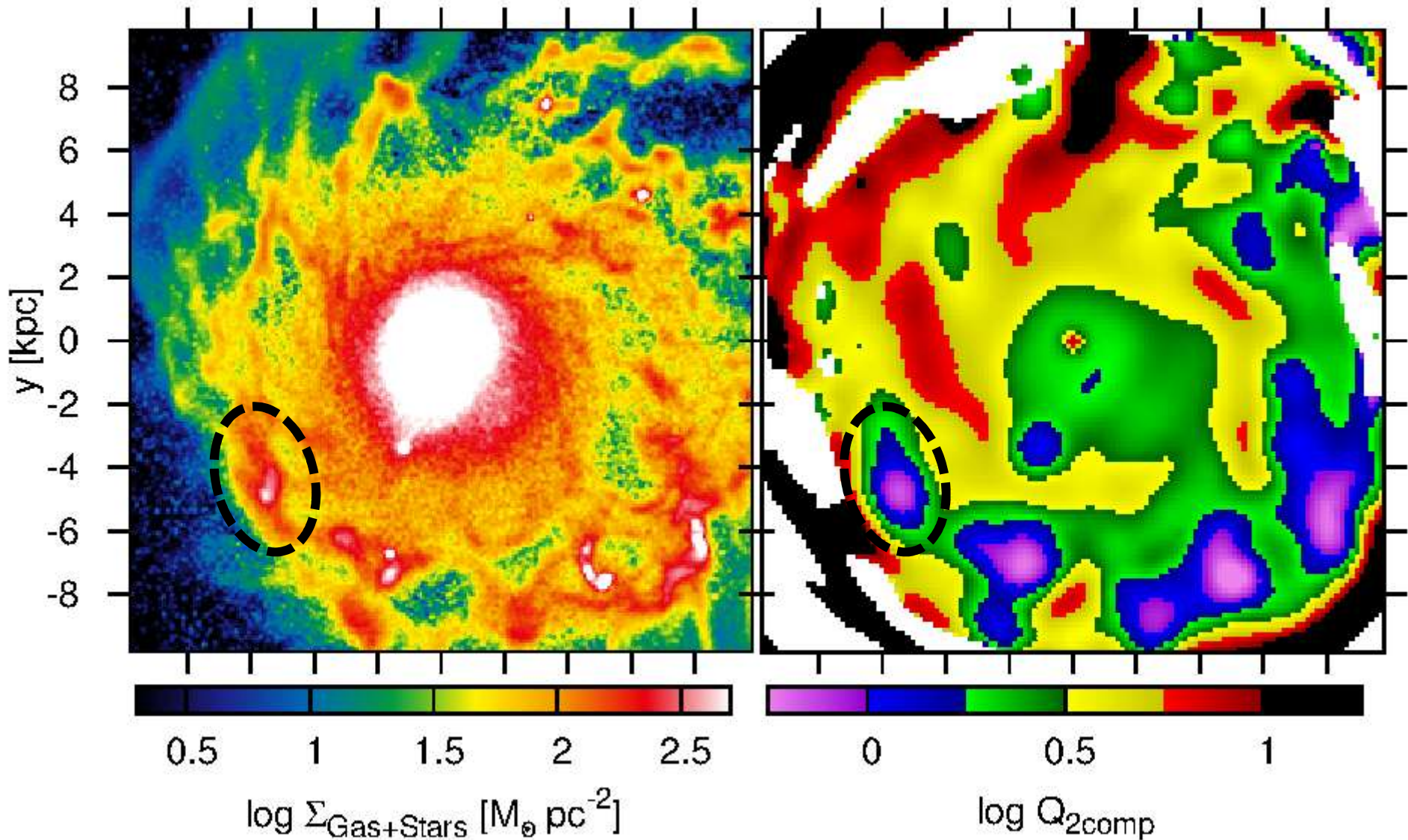
Non-linear formation of clumps

V07 $a=0.2878$



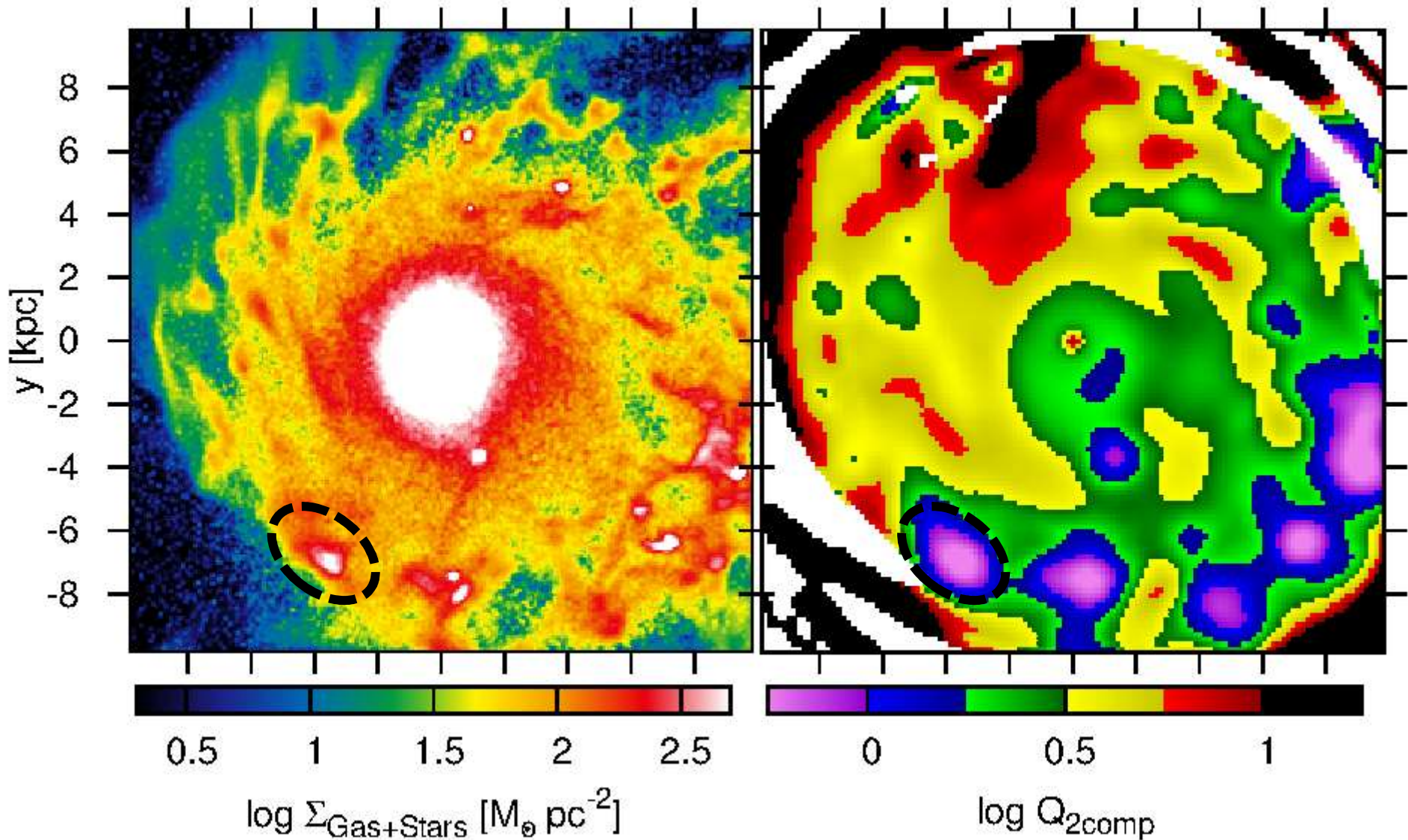
Non-linear formation of clumps

V07 a=0.2885



Non-linear formation of clumps

V07 $a=0.2892$

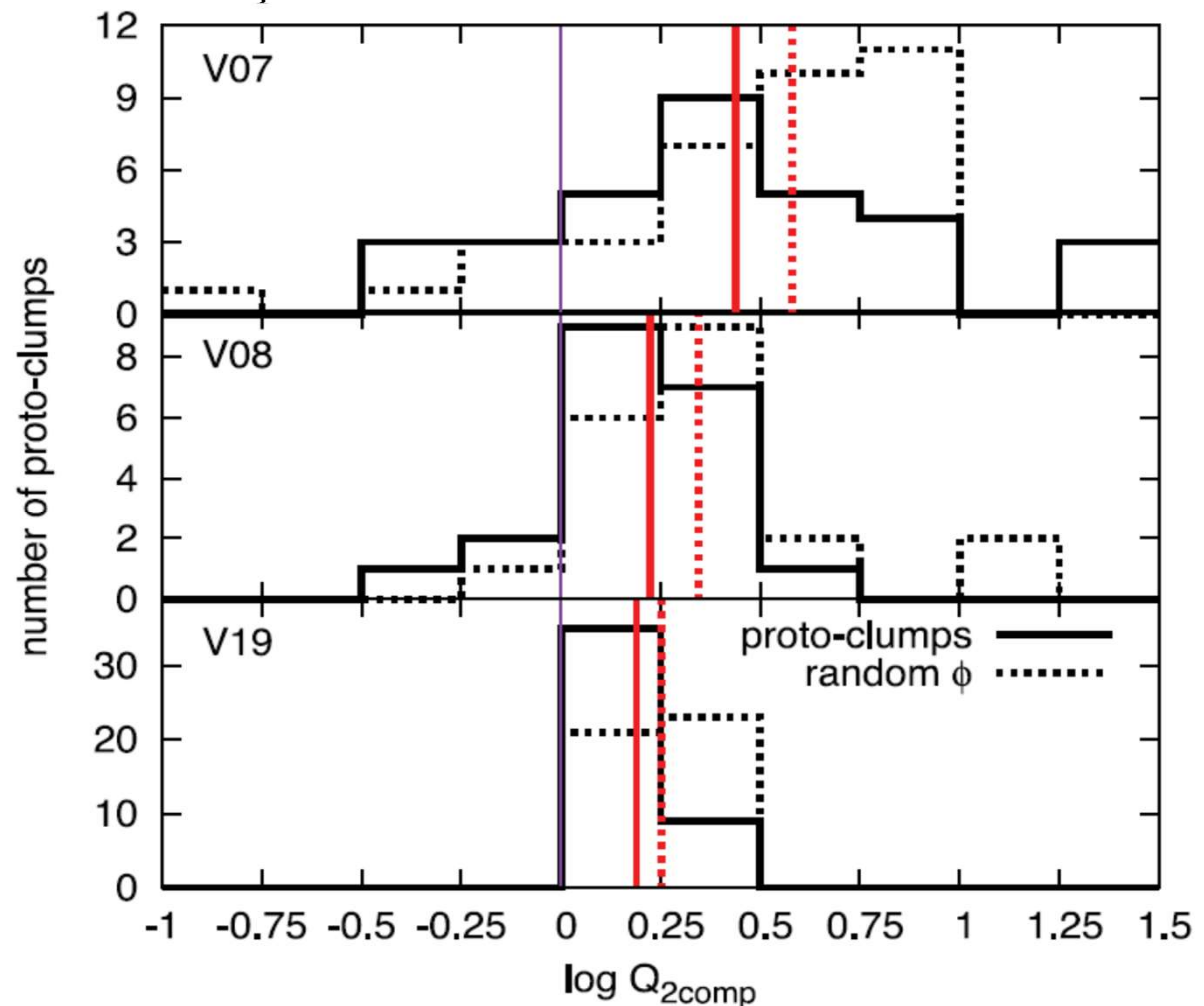


Non-linear formation of clumps

- Distributions of Q on proto-clumps.
 - The initial masses $M_{\text{clump}} > 10^8 M_{\odot}$

Clump detection scheme
(Mandelker+ 2014)

We trace clumps back in time and space, and then we look into proto-clumps which are detected for the first time.

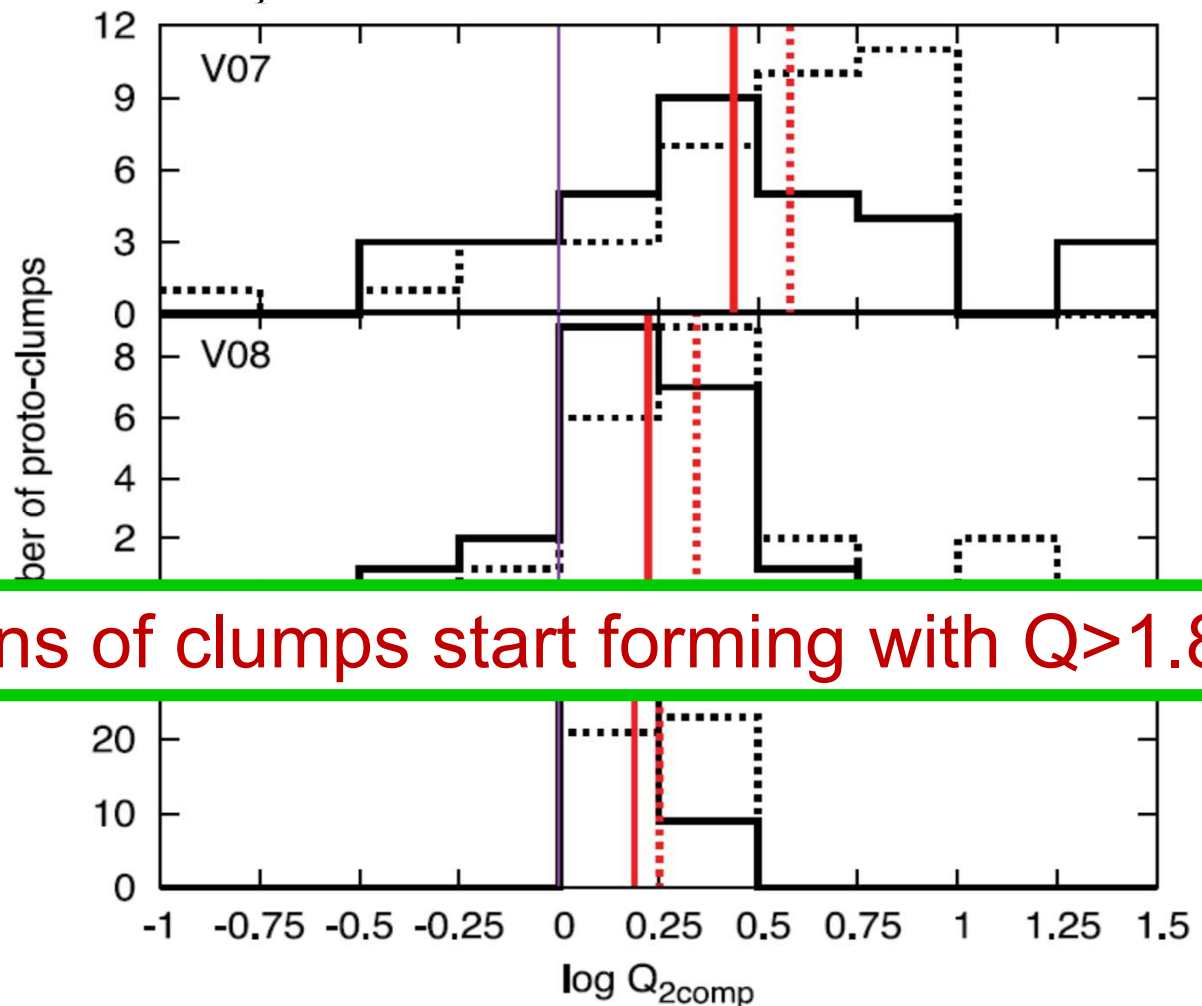


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How do giant clumps form?

- Non-perturbative scenarios
 - Gas dissipation
 - $Q_{crit} = 2 - 3$ if gas cooling is rapid. (*Elmegreen 2011*)

How do giant clumps form?

- Non-perturbative scenarios

- **Gas dissipation**

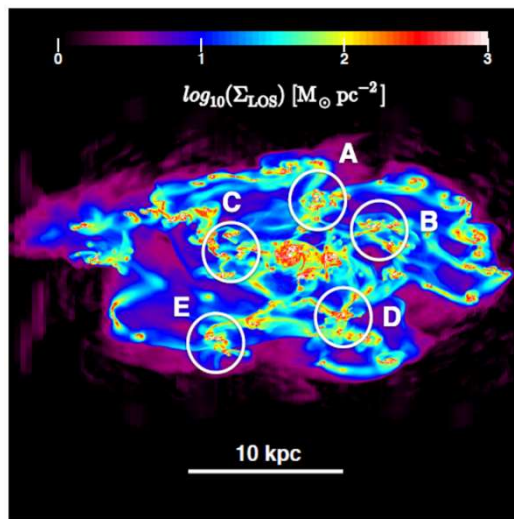
- $Q_{crit} = 2 - 3$ if gas cooling is rapid. (*Elmegreen 2011*)

- **Small-scale formation and growth following**

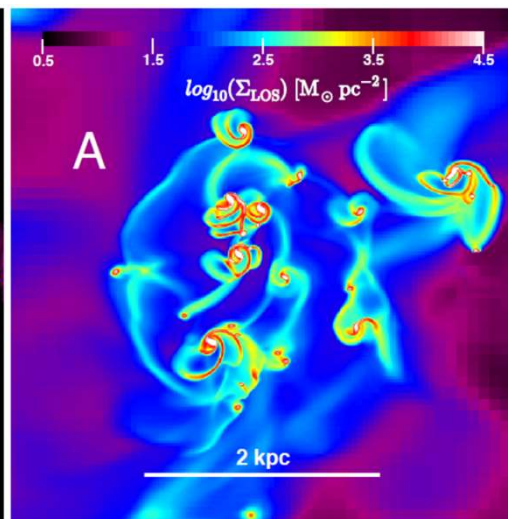
- Q can be <1 on small scale (*e.g. Romeo et al 2010*)

- Q -measurement can depend on physical scales, e.g. Larson low

- We applied the Gaussian smoothing with FWHM=1.2 kpc



(a) Gas surface density



(b) Zoom onto cluster A

A giant clump may form by mergers of small clumps. (*Behrendt et al. 2015*)

How do giant clumps form?

- Non-perturbative scenarios

- **Gas dissipation**

- $Q_{crit} = 2 - 3$ if gas cooling is rapid. (*Elmegreen 2011*)

- **Small-scale formation and growth following**

- Q can be < 1 on small scale (*e.g. Romeo et al 2010*)

- **Non-axisymmetric perturbation**

- Rossby wave instability (*Lovelace & Hohlfield 1978*)

- A ring structure can break up into clumps

- $m \neq 0$ perturbations (*Griv & Gedalin 2012*)

- unstable up to $Q \cong 2$.

How do giant clumps form?

- Perturbative scenarios

- **Minor mergers**

- Satellite accretion can disturb a disc.

- **Pre-existing clumps**

- Clumps also disturb a disc and stimulate formation of other clumps.

How do giant clumps form?

- Perturbative scenarios

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- Clumps also disturb a disc and stimulate formation of other clumps.

- **Cold stream flowing in a disc**

- Streams can join a disc with slow or counter rotation.
 - Slow rotation leads to low κ

How do giant clumps form?

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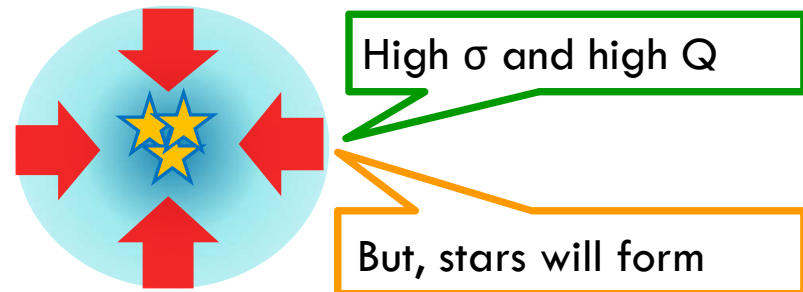
- Clumps also disturb a disc and stimulate formation of other clumps.

- **Cold stream flowing in a disc**

- Streams can join a disc with slow or counter rotation.

- **Compressive turbulence**

- Compressing gas can indicate a high σ (i.e. high Q)
 - But a clump will form there



Summary

- We utilized the cosmological simulations and performed the Toomre analysis for high-z disc galaxies.
 - Focusing on massive clumps of $M_{clump} \cong 10^{8-9} M_{\odot}$ on $\sim 1\text{kpc}$ scale.
- **Q>2-3 in disc (inter-clump) regions,**
- **Q<1 inside/around giant clumps.**
- **Formation of new clumps can start with Q>2-3.**
- **Clump formation is NOT NECESSARILY due to the (standard) Toomre instability.**
- Maybe induced by other mechanisms.
 - minor mergers, pre-existing clumps, cold streams, etc..

最近知りたいこと

- 遠方円盤銀河のクランプは、
 - 必ずしもトゥームレ不安定のせいというわけではなさそう。
 - では、どういう物理でクランプを作るのか？
- なぜ力学不安定性の結果が違うのか？
 - 近傍の円盤では 渦状腕
 - 遠方銀河では クランプ
- しかし、両方ともトゥームレ不安定の結果とされている。
 - 同じ不安定性ならば、なぜ結果がちがっているのか？

